



NHSC/PACS Workshop

PACS spectrometer data storage

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Exploring an observation

After retrieving an observation from the archive, it is possible to explore its metadata with the command `obsSummary`.

```

HIPE> obsSummary(obs)

Observation summary
OBSID: 1342254274
Instrument: PACS
AOR label: PSpecL - CII_G031.3+0.0
Proposal: OT2_pgolds01_6
Target: CII_G031.3+0.0
Redshift: 0.0 (rad. vel. km/s)
Concat.: Undef.
OD: 1267
Start: Thu Nov 01 08:15:37 PDT 2012
Duration: 897.0 seconds (incl. spacecraft on-target slew time)

AOT and instrument configuration
AOT: PacsLineSpec
Mode: Pointed, unchopped grating scan
Bands: B2B + R1 (prime diffraction orders selected)
Is bright: NO (default spectral range mode)

Observation request summary (HSPOT Line/Range Editor Table)
Number of requested primary lines/ranges: 2
List of prime- and parallel HSPOT line/range requests:

  Camera | ID | Band | Wave | Reprs. | Line Flux | Cont. Flux. | Width | Out of band | Channel | Name
         |   |     | [um] |         | [E-18 W/m^2] | [Jy] | [km/s] |             |         |
  Red    | 1 | R1  | 121.94 | 1 | 0 | 0 | 1 | No | Prime | N II 3P2-3P1
  Blue   | 1 | B2B | 61.00  | 1 | - | - | - | Yes | Parallel | -
  Red    | 2 | R1  | 205.25 | 1 | 0 | 0 | 1 | No | Prime | N II 3P1-3P0
  Blue   | 2 | B2B | 102.65 | 1 | - | - | - | No | Parallel | -

Number of wavelengths slices observable within nominal response range: 3

Observation block summary (Observation Context prime- and parallel channel wavelength slices)
List of prime- and parallel observing blocks:

  Camera | ID | Band | Wave min | Wave max | Reprs. | Capacitance | Channel | Name
         |   |     | [um]     | [um]     |         | [pF]         |         |
  Blue   | 2 | B2B | 102.10   | 103.19   | 1 x 2 | [0.14]       | Parallel
  Blue   | 3 | B2B | 60.07    | 61.97    | 1 x 2 | [0.14]       | Parallel
  Red    | 102 | R1 | 204.20   | 206.30   | 1 x 2 | [0.14]       | Prime   | N II 3P1-3P0, 205.24667079087783 micron
  Red    | 103 | R1 | 120.13   | 123.91   | 1 x 2 | [0.14]       | Prime   | N II 3P2-3P1, 121.93823265331103 micron

Number of wavelength slices available in the Observation Context: 4

System configuration
SPG pipeline version of archived products: v9.1.0
Calibration tree version: 41
SPG pipeline products creation date: Thu Nov 01 16:03:14 PDT 2012
Mission configuration: MC_H102ASTR_P70ASTR_S66ASTR_RP

Archived products status
Level 0 status: Processed
Level 1 status: Processed
Level 2 status: Processed

```

Main info

Obs mode

Line list

Pipeline & calib versions

Data levels processed

calTree

From the previous summary, as well as from the commands:

```
HIPE> print obs.meta["calVersion"]
{description="Version of Calibration Tree", string="PACS_CAL_41_0"}
HIPE> print obs.meta["creator"]
{description="Generator of this product", string="SPG v9.1.0"}
-----
```

we infer the pipeline version used for reduction in the archive as well as the calibration products version. To know the current version of the calibration products, type:

```
HIPE> calTree=getCalTree()
HIPE> print calTree.version
58
```

To access the names of all the calibration products as well as their versions, we have to print `calTree.spectrometer`.

calTree

In a new version of the calibration, only one or few products change.

Of particular interest in the case of the spectrometer, are the:

Calibration source Flux,

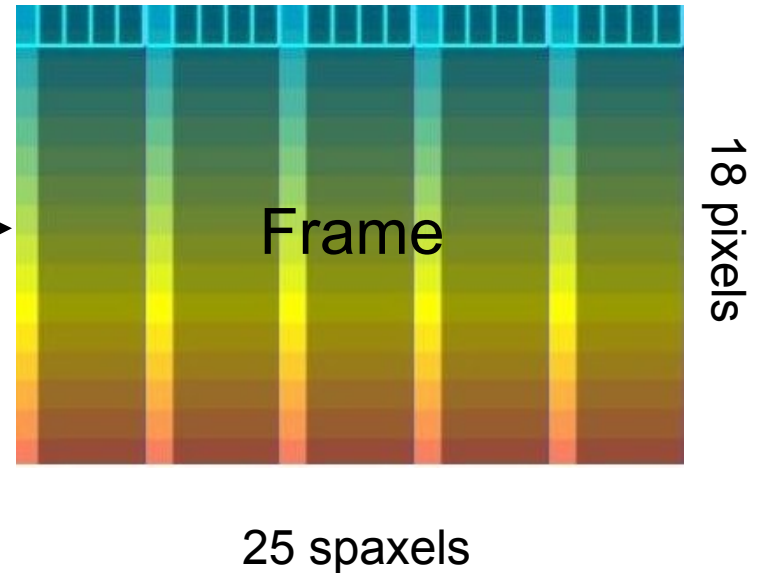
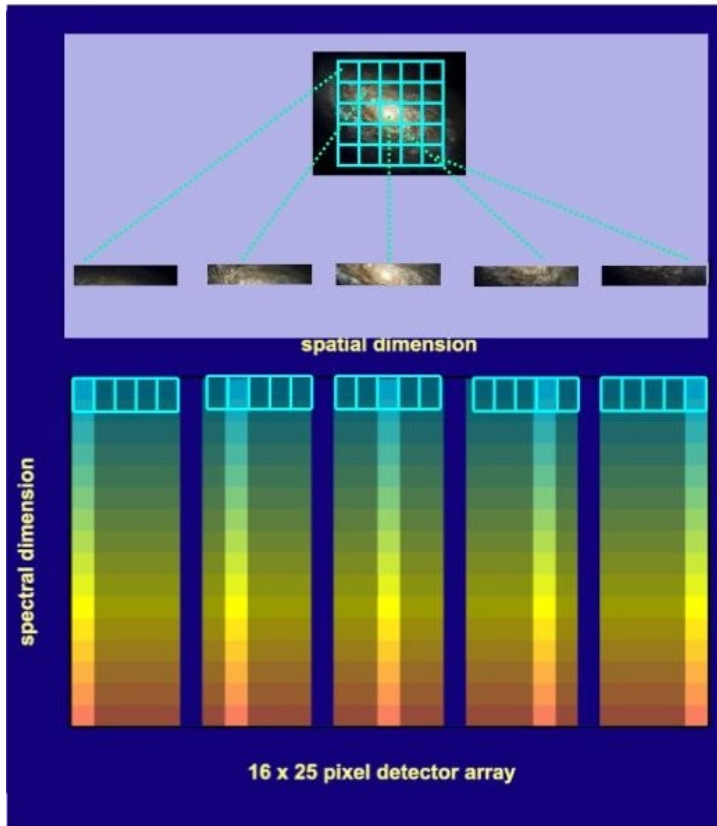
RSRF versions,

the telescope background.

```

HIPE> print calTree.spectrometer
PacsCalSpec Calibration Products:
absoluteCapacitance      : FM, 4
arrayInstrument           : FM, 9
badPixelMask             : FM, 1
beamSize                 : FM, 1
beamsB2A                 : FM, 4
beamsB2B                 : FM, 4
beamsB3A                 : FM, 4
beamsPerSpaxelB2A       : FM, 1
beamsPerSpaxelB2B       : FM, 1
beamsPerSpaxelB3A       : FM, 1
beamsPerSpaxelR1        : FM, 1
beamsR1                  : FM, 4
calSourceFlux            : FM, 5
calSourceFlux3x3        : FM, 1
capacitanceRatios       : FM, 7
chopperThrowDescription  : FM, 2
crosstalkMatrix         : FM, 1
darkCurrent              : FM, 2
detectorSortMatrix      : FM, 1
discardRampHooks        : FM, 1
effectiveCapacitance    : FM, 1
filterBandConversion    : FM, 1
gprHall                  : FM, 3
gprHallRedundant        : FM, 3
gratingJitterThreshold  : FM, 1
keyWavelengths          : FM, 1
labelDescription        : FM, 1
littrowParameters       : FM, 1
littrowPolynomes        : FM, 1
moduleArray             : FM, 4
noisyPixelMask          : FM, 2
nominalResponse         : FM, 3
nonLinearity            : FM, 3
observedResponse        : FM, 1
observedResponse3x3     : FM, 1
offRatioB2A             : FM, 4
offRatioB2B             : FM, 4
offRatioB3A             : FM, 3
offRatioR1              : FM, 4
pointSourceLoss         : FM, 3
psf                      : FM, 1
rampSatLimits           : FM, 1
readouts2Volts          : FM, 1
relCalSourceFlux        : FM, 2
rsrfB2A                 : FM, 4
rsrfB2B                 : FM, 4
rsrfB3A                 : FM, 4
rsrfR1                  : FM, 3
sensitivity              : FM, 1
signalSatLimits         : FM, 1
specProperties          : FM, 1
telescopeBackground     : FM, 5
timedep                 : FM, 56
wavePolynomes           : FM, 3
wavelengthGrid          : FM, 1
  
```

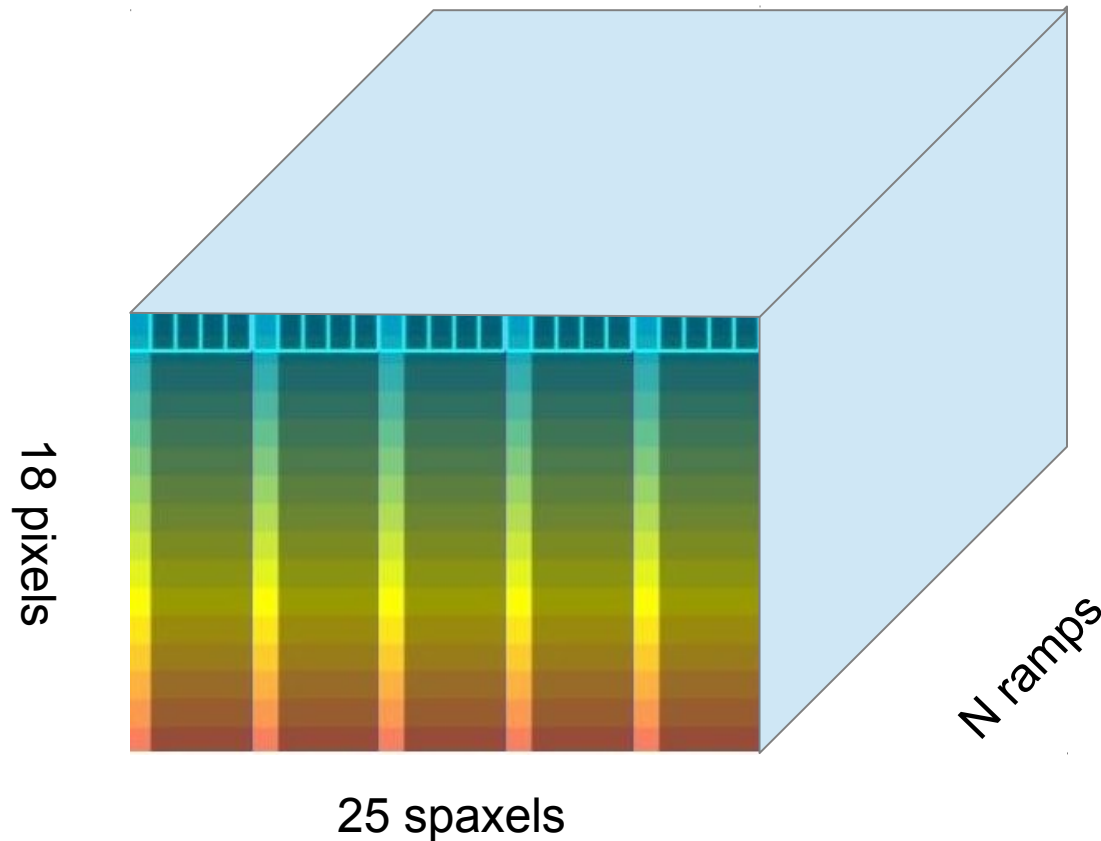
Frames



The natural structure to contain the data is the frame, a 2D double array 18x25. In the spectral dimension, the two extreme pixels are engineering pixels and are not considered in the data reduction.

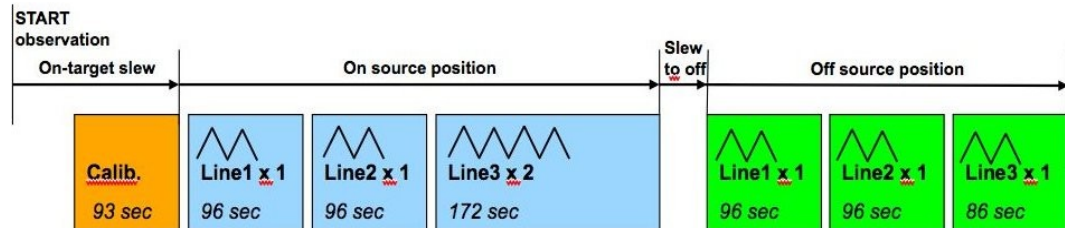
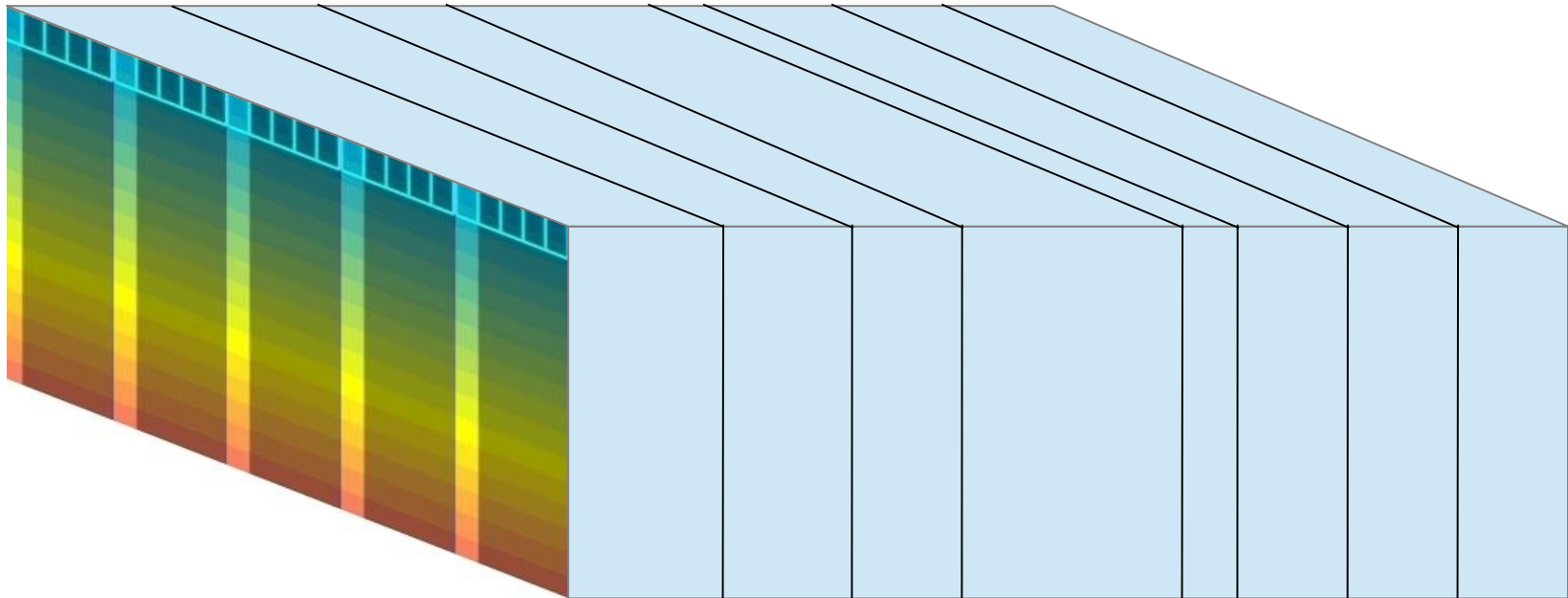
A set of frames

One observation is composed by a set of frames.
So, the entire observation is contained in a 3D array with size $18 \times 25 \times N$, with N the total number of ramps.



Slicing

The set of frames is naturally sliced into blocks of frames according to different pointings and wavelength ranges observed.



Slicing

The set of frames is contained in a structure called `slicedFrames`. Once the data are sliced, the structure `slicedFrames` will have several parts.

Parts containing only non-science data, such as slewing parts, are deleted and the module of the pipeline can run on separate slices.

Also the choice of the camera (red or blue) allows one to consider only one detector. Blue and red array are done in parallel.

The first slice is called the calibration block and it is used to compute the response of the detector for the observation. After this computation, also this slice is discarded and we are left only with science blocks.

slicedFrames

The command `slicedSummary(slicedFrames)` allows one to explore the `slicedFrames`.

```

HIPE>
HIPE> lev0 = obs.refs["level0"].product
slicedFrames = obs.refs["level0"].product.refs["HPSFITR"].product
HIPE> slicedSummary(slicedFrames)
noSlices: 1
noCalSlices: 0
noScienceSlices: 1
slice#  isScience  onSource  offSource  rasterId  lineId      band          dimensions  wavelengths
0       true       both      both       0 0       [0]          ["R1","UNDEF"] [18,25,8096] wave not defined
HIPE> lev1 = obs.refs["level1"].product
slicedFrames = obs.refs["level1"].product.refs["HPSFITR"].product
HIPE> slicedSummary(slicedFrames)
noSlices: 4
noCalSlices: 0
noScienceSlices: 4
slice#  isScience  onSource  offSource  rasterId  lineId      band          dimensions  wavelengths
0       true       yes       no         0 0       [102]         ["R1"]      [18,25,1500] 204.198 - 206.302
1       true       no        yes        0 0       [102]         ["R1"]      [18,25,1500] 204.197 - 206.301
2       true       yes       no         0 0       [103]         ["R1"]      [18,25,1500] 120.127 - 123.910
3       true       no        yes        0 0       [103]         ["R1"]      [18,25,1500] 120.127 - 123.910

```

Level 0

Level 1

We will discover that, at the beginning, there is only one slice. Then, at more advanced levels of reduction, there are more slices.

Masks

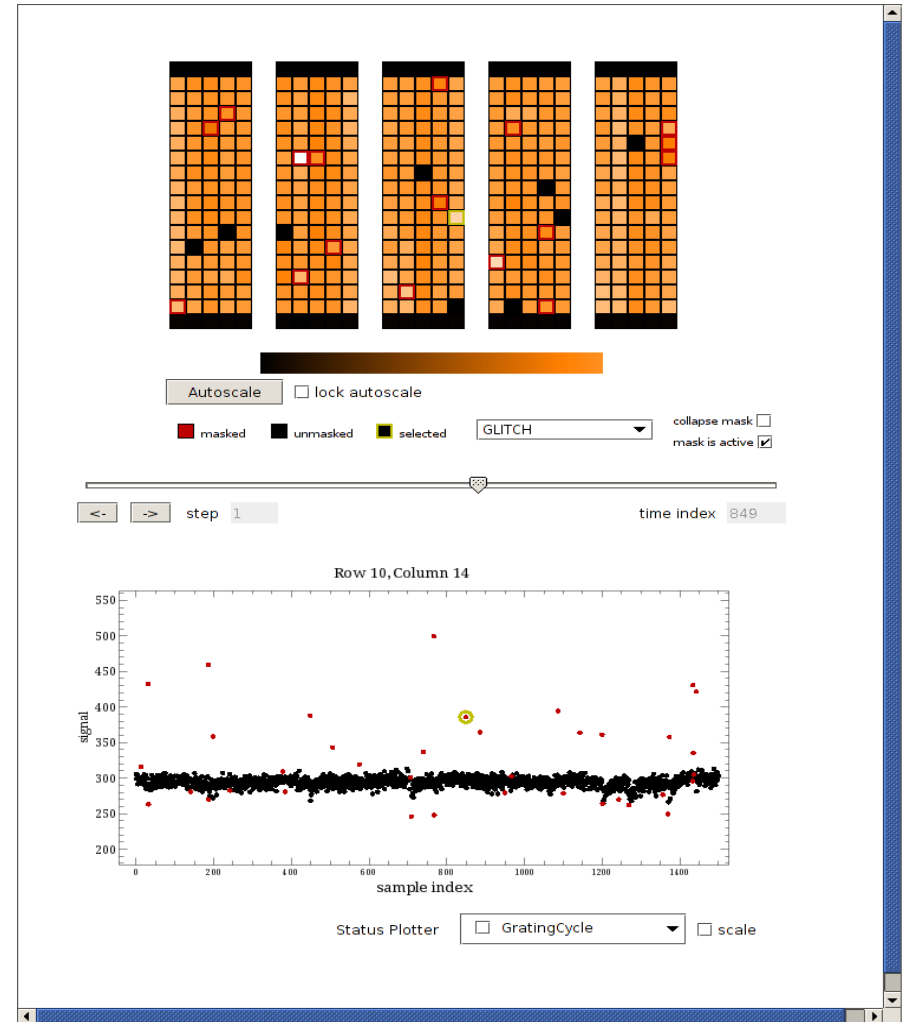
During the reduction, several masks are created to contain the flags of defective pixels and glitches. To see the list of masks created for each slice, type:

```
maskSummary(slicedFrames)
```

To see which pixel is masked:

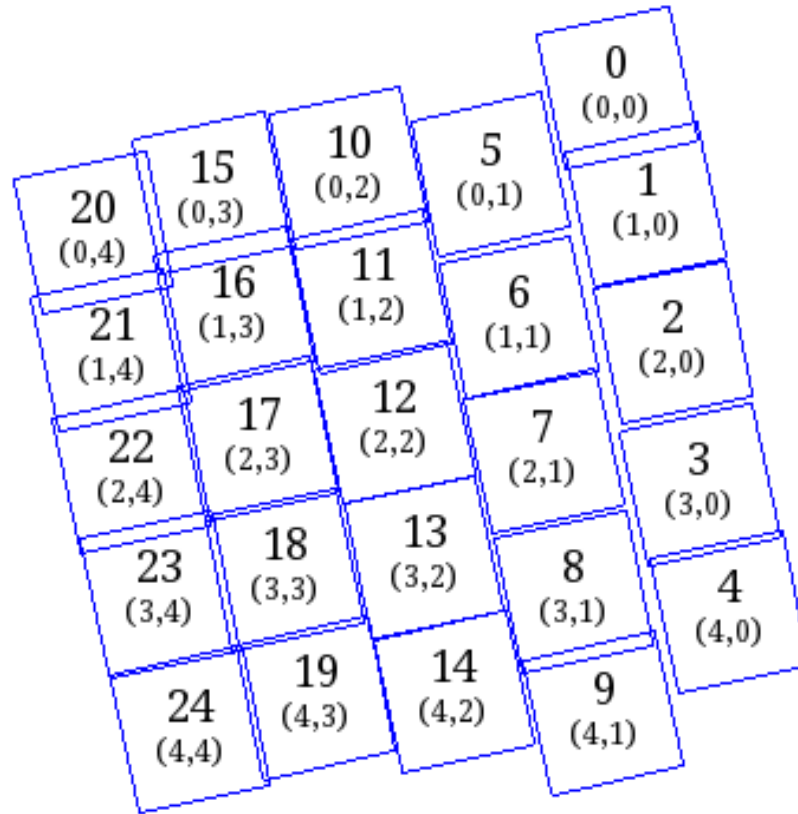
```
MaskViewer(slicedFrames.get(1))
```

where the number corresponds to the slice.



From frames to cubes

At the end of the pipeline, frames are reorganized in cubes with two spatial dimensions corresponding to the initial IFU array (5x5) and a wavelength dimension. `SlicedSummary(cube)` can be still used to read the metadata of cubes.

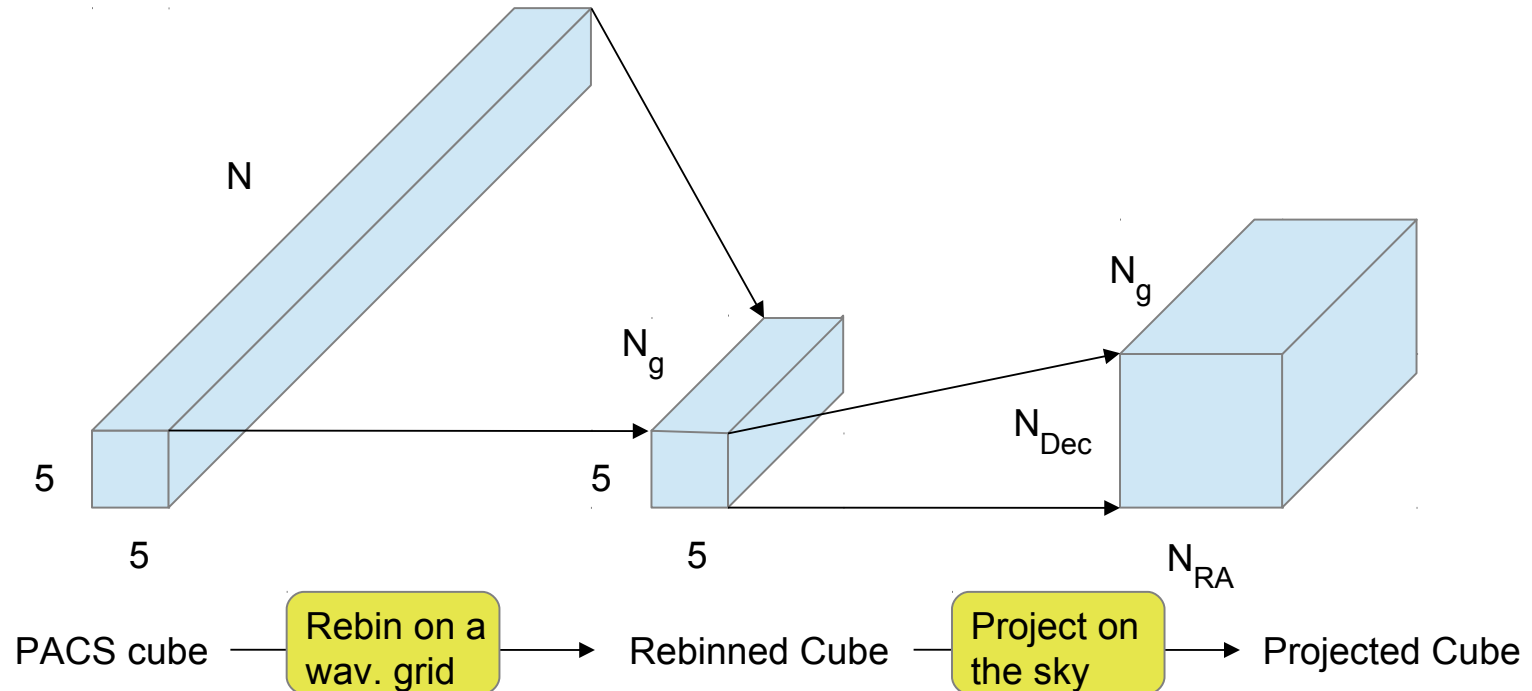


Map of the transformation from the 25 spaxels to the 5x5 spatial pixels.

Cubes

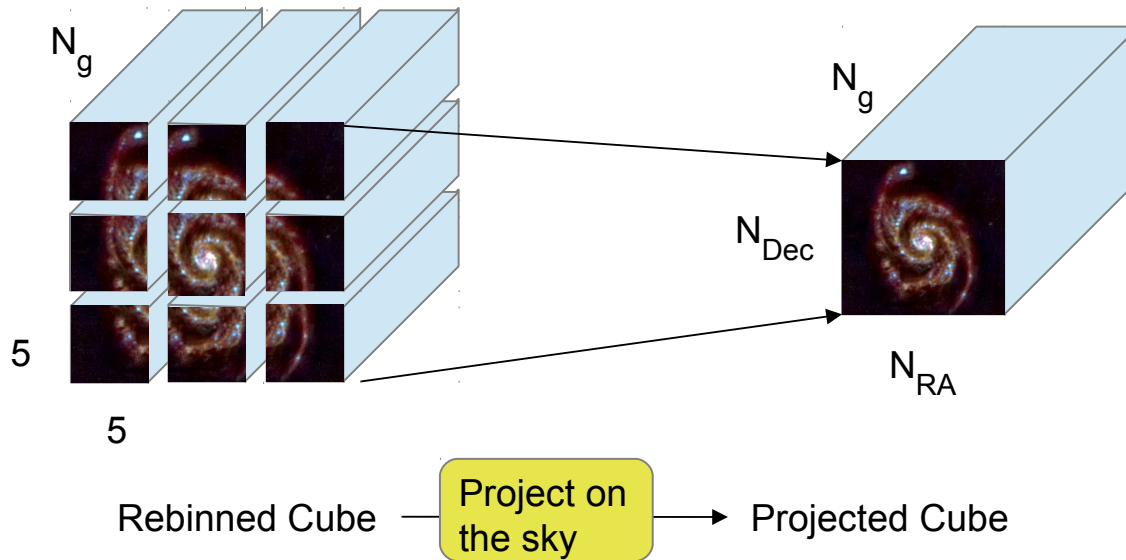
Cubes come in two flavors:

binned cubes, where the wavelength range has been binned into a grid,
 projected cubes, where the spatial part has been projected on the sky and
 therefore is no more 5x5. The pixel size is 3 arcsec.



Cubes

In case of rasters, more than one rebinned cube is created for each line. All the cubes are projected in a single projected cube.



Example of a 3x3 raster projected into a single Projected Cube.